

# What Kansas City high school graduates need to be ready for in the future

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Real World Learning experiences are essential to prepare students for the future and can be measured by Market Value Assets.

## Learn

- Growth mindset
- Curious & flexible
- Empowered learner
- Reflect & adapt

## Thrive

- Comfortable to fail & recover
- Seek & use feedback
- Manage ambiguity
- Be courageous

## Think

- Critically think
- Exhibit discernment
- Adaptive problem-solving
- Make reasoned decisions

## Contribute

- Be accountable
- Earn a living
- Find & create opportunities
- Create value for others

## Relate

- People- & tech-savvy
- Value differences
- Communicate & collaborate
- Show integrity



## Market Value Assets

Market Value Assets are defined as industry-valued and recognized skills acquired in high school that create a more seamless transition from school to postsecondary education and/or the workplace. Student experiences that provide significant scope of real-world problem-solving, communication and collaboration with people beyond the school walls are essential drivers of Market Value Assets.

## Real World Experiences

### Work

- Internships
- Business & social entrepreneurship
- Client projects

### Education

- Foundational literacies & knowledge (language, math, financial, digital)
- Certification/credentials
- College credits

### Life Lessons

- Cultural exchange
- Civic & community service
- Professional network participation



### Work Experiences

Internships - Learners perform meaningful job tasks under the guidance of a qualified supervisor

Client Projects - Learners analyze and solve authentic, real-world problems, working in collaboration with other learners and industry professionals



### College Credit

Nine or more hours of college-level credit, ideally representing a sequence of courses toward an industry-recognized degree or credential



### Regionally Vetted Industry-Recognized Credentials

Current lists published by state education departments will be reviewed with employers and validated for applicability and relevance



### Entrepreneurial Experiences

Students identify a compelling social or market problem and mobilize resources to research and solve it. Leveraging input and support from multiple stakeholders, students iteratively analyze, prototype, implement, reflect and adapt potential solutions. Outputs of MVA-level entrepreneurial experiences include a market and stakeholder research summary, a 'business plan' that includes an assessment of costs and benefits associated with development or operation of their solution, and feedback from relevant external stakeholders obtained through exhibition or 'shark-tank' type pitch opportunities